



# APIs

*A Strategy Guide*

O'REILLY®

*Daniel Jacobson,  
Greg Brail & Dan Woods*

# APIs: A Strategy Guide

Programmers used to be the only people excited about APIs, but now a growing number of companies see them as a hot new product channel. This concise guide describes the tremendous business potential of APIs, and demonstrates how you can use them to provide valuable services to clients, partners, or the public via the Internet. You'll learn all the steps necessary for building a cohesive API business strategy from experts in the trenches.

Facebook and Twitter APIs continue to be extremely successful, and many other companies find that API demand greatly exceeds website traffic. This book offers executives, business development teams, and other key players a complete roadmap for creating a viable API product.

- Learn about the rise of APIs and why your business might need one
- Understand the roles of asset owners, providers, and developers in the API value chain
- Build strategies for designing, implementing, and marketing your product
- Devise an effective process for security and user management
- Address legal issues, such as rights management and terms of use
- Manage traffic and user experience with a reliable operating model
- Determine the metrics you need to measure your API's success

Purchase the ebook edition of this O'Reilly title at [oreil.ly.com](http://oreil.ly.com) and get free updates for the life of the edition. Our ebooks are optimized for several electronic formats, including PDF, EPUB, Mobi, APK, and DAISY—all DRM free.

US \$24.99      CAN \$26.99

ISBN: 978-1-449-30892-6



Twitter: [@oreillymedia](https://twitter.com/oreillymedia)  
facebook.com/oreilly

**O'REILLY®**  
oreilly.com

---

# APIs: A Strategy Guide

*Daniel Jacobson, Greg Brail, and Dan Woods*

O'REILLY®

Beijing • Cambridge • Farnham • Köln • Sebastopol • Tokyo

---

**APIs: A Strategy Guide**

by Daniel Jacobson, Greg Brail, and Dan Woods

Copyright © 2012 Evolved Media. All rights reserved.  
Printed in the United States of America.

Published by O'Reilly Media, Inc., 1005 Gravenstein Highway North, Sebastopol, CA 95472.

O'Reilly books may be purchased for educational, business, or sales promotional use. Online editions are also available for most titles (<http://my.safaribooksonline.com>). For more information, contact our corporate/institutional sales department: (800) 998-9938 or [corporate@oreilly.com](mailto:corporate@oreilly.com).

**Editor:** Mary Treseler

**Production Editor:** Dan Fauxsmith

**Proofreader:** O'Reilly Production Services

**Cover Designer:** Karen Montgomery

**Interior Designer:** David Futato

**Illustrator:** Robert Romano

**Revision History for the First Edition:**

2011-12-14 First release

See <http://oreilly.com/catalog/errata.csp?isbn=9781449308926> for release details.

Nutshell Handbook, the Nutshell Handbook logo, and the O'Reilly logo are registered trademarks of O'Reilly Media, Inc. The image of the Rosy Starling and related trade dress are trademarks of O'Reilly Media, Inc.

Many of the designations used by manufacturers and sellers to distinguish their products are claimed as trademarks. Where those designations appear in this book, and O'Reilly Media, Inc. was aware of a trademark claim, the designations have been printed in caps or initial caps.

While every precaution has been taken in the preparation of this book, the publisher and authors assume no responsibility for errors or omissions, or for damages resulting from the use of the information contained herein.

ISBN: 978-1-449-30892-6

[LSI]

1323806363

---

# Table of Contents

<b>Preface .....</b>	<b>vii</b>
<b>1. The API Opportunity .....</b>	<b>1</b>
Why We Wrote This Book	2
Who Is This Book For?	4
What Is an API?	4
How Is an API Different from a Website?	4
...But APIs and Websites Have a Lot in Common	6
Who Uses an API?	6
Types of APIs	7
Why Now?	8
<b>2. APIs as a Business Strategy .....</b>	<b>11</b>
The Growth of APIs	13
Why You Might Need an API	15
You Need a Second Mobile App	15
Your Customers or Partners Ask for an API	15
Your Site Is Getting Screen-Scraped	16
You Need More Flexibility in Providing Content	16
You Have Data to Make Available	16
Your Competition Has an API	17
You Want to Let Potential Partners Test the Waters	17
You Want to Scale Integration with Customers and Partners	17
An API Improves the Technical Architecture	19
<b>3. Understanding the API Value Chain .....</b>	<b>21</b>
Defining the Value Chain: Ask Key Questions	21
Creating a Private API Value Chain	24
Ways to Use a Private API	24
Benefits of Private APIs	26
Risks Related to Private APIs	27

---

Creating a Public API Value Chain	28
Ways to Use a Public API	29
Benefits of Public APIs	31
Risks Related to Public APIs	31
Shifting: Private to Public, Public to Private	32
Netflix: Public API to Private API	33
API Business Models for Working with Partners	34
Expanding Reach: More Apps, More Platforms	34
Gaining Indirect Revenue	35
Increasing Innovation through Partners	35
Increasing Application Value through Integration	35
Freemium Use	36
Programmable Web's View of API Business Models	36
<b>4. Crafting Your API Product Strategy .....</b>	<b>41</b>
Establish a Clear Business Objective	41
Have a Vision for Your API	42
API Strategy Basics	43
APIs Need a Business Sponsor	44
Types of API Strategies	44
Private API Strategies	45
Public API Strategies	46
Putting Together a Team	46
The Developer Evangelist	47
Objections to APIs	49
<b>5. Key Design Principles for APIs .....</b>	<b>53</b>
Designing APIs for Specific Audiences	53
Designing for Developers	54
Designing for Application Users	55
Best Practices for API Design	56
Differentiate Your API	56
Make Your API Easy to Try and Use	57
Make Your API Easy to Understand	58
Don't Do Anything Weird	58
Less Is More	59
Target a Specific Developer Segment	59
Technical Considerations for API Design	60
REST	60
Example: Designing with Pragmatic REST	64
Versioning and API Design	66
Designing Infrastructure for APIs	70
Data Center or Cloud?	70

---

Caching Strategies	71
Controlling API Traffic	72
<b>6. API Security and User Management .....</b>	<b>75</b>
User Management	76
Do You Need to Start from Scratch?	76
Questions to Ask About User Management	76
Identification	77
Authentication: Proving Who You Are	78
Usernames and Passwords	78
Session-Based Authentication	79
Other Authentication Methods	79
OAuth	80
Fortify Authentication with SSL	81
Encryption	82
Threat Detection and Prevention	83
SQL Injection	83
XML and JSON Attacks	84
Data Masking	84
General Recommendations	85
API Data Protection Recommendations	85
API Security Recommendations	85
<b>7. Legal Considerations for Your API Strategy .....</b>	<b>87</b>
Rights Management	88
In Practice: Rights Management at NPR	88
Contracts and Terms of Use	90
Privacy Policies	91
Data Retention Policies	92
Attribution of Content and Branding	92
Responding to Misuse	93
<b>8. Operating and Managing an API .....</b>	<b>95</b>
Operating an API	95
Operational Information on Demand: The API Status Page	96
Handling Ops Issues	97
Service-Level Agreements	98
Issue Management	98
Operational Monitoring and Support	99
Documenting Your API	99
Operations Runbook	101
Traffic Management Approaches	101
Business-Level Traffic Management	102

---

Operational Traffic Management	104
Traffic Management and Scalability	105
API Gateways	106
<b>9. Measuring the Success of Your API .....</b>	<b>109</b>
Handling API Metrics	109
Why Capture Usage Metrics?	110
Requests and Responses	111
Impressions	111
Loyalty	112
Operational Metrics	112
Effectiveness Metrics	113
Performance Metrics	114
Key Questions to Ask about API Performance	115
How Metrics Evolved at NPR	115
<b>10. Engaging Developers to Drive Adoption .....</b>	<b>119</b>
What Motivates Developers?	120
Key Parts of a Developer Program Offering	120
Product (or First You Need a Great API!)	120
Access to Your API and to You	121
Business Terms and SLA Expectations	121
Content	122
Awareness of Your API	122
Focus on the Full Developer Experience	122
Community	123
The Anatomy of a Developer Portal	123
The Dos and Don'ts of Developer Engagement	127
Dos	127
Don'ts	130
<b>11. Epilogue: Just the Beginning .....</b>	<b>133</b>



---

# Preface

## Conventions Used in This Book

The following typographical conventions are used in this book:

### *Italic*

Indicates new terms, URLs, email addresses, filenames, and file extensions.

### **Constant width**

Used for program listings, as well as within paragraphs to refer to program elements such as variable or function names, databases, data types, environment variables, statements, and keywords.

### **Constant width bold**

Shows commands or other text that should be typed literally by the user.

### *Constant width italic*

Shows text that should be replaced with user-supplied values or by values determined by context.



This icon signifies a tip, suggestion, or general note.



This icon indicates a warning or caution.

## Using Code Examples

This book is here to help you get your job done. In general, you may use the code in this book in your programs and documentation. You do not need to contact us for permission unless you're reproducing a significant portion of the code. For example, writing a program that uses several chunks of code from this book does not require permission. Selling or distributing a CD-ROM of examples from O'Reilly books does

---

require permission. Answering a question by citing this book and quoting example code does not require permission. Incorporating a significant amount of example code from this book into your product's documentation does require permission.

We appreciate, but do not require, attribution. An attribution usually includes the title, author, publisher, and ISBN. For example: “*APIs: A Strategy Guide* by Daniel Jacobson, Greg Brail, and Dan Woods (O’Reilly). Copyright 2012 Evolved Media, 9781449308926.”

If you feel your use of code examples falls outside fair use or the permission given above, feel free to contact us at [permissions@oreilly.com](mailto:permissions@oreilly.com).

## Acknowledgments

This book would not have been possible without our unnamed author, Scott Regan. Scott was a tireless source of energy, leadership, and support. Scott was especially good at finding real-world examples that enliven the narrative.

John Musser contributed both content and tremendous insight from his broad work with APIs via the Programmable Web. He was a valuable sounding board and advisor about both big picture issues and details of technology.

Sam Ramji gave us his time and thought leadership in his interviews and reviews. Brian Mulloy also gave of his time and talents in this way. Harold Neal broke away from a busy schedule at the Center for American Progress to participate in interviews and reviews, and Shanley Kane gave us her insight on API community management. We particularly want to thank Chet Kapoor of Apigee for his perspective on the market and his support for the project.

We’d also like to thank the folks from the front lines of the API world who let us interview them, including Derek Willis and Derek Gottfrid, both of whom worked on *The New York Times*’ API, Steve Smith and Chris Patti from AccuWeather, Tim Madewell from Innotas, Jason Sirota at XO Group Inc., and Kin Lane, the API evangelist himself. To all of you, your quotes bring this book to life and bring theory right down to the trenches of execution.

We would like to express our gratitude to Sophie Jasson-Holt, Deb Cameron, Dan Safarik, Deb Gabriel, and Henry Coupet from the Evolved Media team, all of whom provided the editorial and project management support that helped bring the book to life quickly and to a high degree of quality.

Daniel would also like to thank Michael Hart who started the Netflix API program and whose impact is implicitly referenced throughout this book in various Netflix examples. We’d also like to thank Zach Brand, who provided us with recent images and stats for NPR’s API.

Although this book is largely drawn from our personal experiences in the API world, those experiences are enriched by our interactions with many great leaders in this space.

---

In particular, all of us have and continue to work with some of the brightest, most talented people in the industry, all of whom have influenced this book in subtle and not-so-subtle ways. Moreover, our perspectives have morphed over time due to some of the influential writings, presentations, informal conversations, and other interactions with myriad others who have pushed API innovation to where it is today. To all of these people (you know who you are), thank you for your indirect contributions and we look forward to seeing how this field develops moving forward.

## Safari® Books Online

**Safari**<sup>®</sup>  
Books Online

Safari Books Online is an on-demand digital library that lets you easily search over 7,500 technology and creative reference books and videos to find the answers you need quickly.

With a subscription, you can read any page and watch any video from our library online. Read books on your cell phone and mobile devices. Access new titles before they are available for print, and get exclusive access to manuscripts in development and post feedback for the authors. Copy and paste code samples, organize your favorites, download chapters, bookmark key sections, create notes, print out pages, and benefit from tons of other time-saving features.

O'Reilly Media has uploaded this book to the Safari Books Online service. To have full digital access to this book and others on similar topics from O'Reilly and other publishers, sign up for free at <http://my.safaribooksonline.com>.

## How to Contact Us

Please address comments and questions concerning this book to the publisher:

O'Reilly Media, Inc.  
1005 Gravenstein Highway North  
Sebastopol, CA 95472  
800-998-9938 (in the United States or Canada)  
707-829-0515 (international or local)  
707-829-0104 (fax)

We have a web page for this book, where we list errata, examples, and any additional information. You can access this page at:

<http://www.oreilly.com/catalog/9781449308926>

To comment or ask technical questions about this book, send email to:

[bookquestions@oreilly.com](mailto:bookquestions@oreilly.com)

For more information about our books, courses, conferences, and news, see our website at <http://www.oreilly.com>.

---

Find us on Facebook: <http://facebook.com/oreilly>

Follow us on Twitter: <http://twitter.com/oreillymedia>

Watch us on YouTube: <http://www.youtube.com/oreillymedia>

# The API Opportunity

APIs are a big deal and they are getting bigger. Pioneering companies such as Google, Facebook, Apple, and Twitter have exposed amazing technological solutions to the public, transforming existing businesses and creating new industries. Central to these companies' successes are the APIs that link people and their computing devices to the underlying platforms that power each business and that tie these companies together behind the scenes.

The world is already changing. Consider the following examples:

- Salesforce.com built a large, rich partner ecosystem by opening core services for partners to innovate and extend. Today, more traffic comes through the Salesforce API than through its website. As of mid-2011 more than 60 percent of the traffic to Salesforce.com comes through APIs.
- Amazon opened its core computing infrastructure as Amazon Web Services (AWS), accessed via number of APIs, and now serves more bandwidth through AWS than through all of its global storefronts combined.
- Twitter is the most visible example of a business almost entirely based on an API and an ecosystem of developer applications.
- Netflix has completely reinvented how we consume movies and TV shows with streaming to hundreds of different devices, upending not just the video rental industry but also impacting large adjacent markets such as cable TV. APIs allow Netflix to support a multitude of devices in an affordable manner.
- NPR has infused its API into the engineering culture of the digital media division. The API drives the website, mobile apps, and all other forms of distribution and syndication for the company. The API has also transformed the company's relationship with its member stations and the way that NPR shares content with them.

Now consider these industry trends:

- Smartphone sales passed new PC sales in early 2011, and Morgan Stanley predicts that by the end of 2012, there will be more connected mobile devices in the world than PCs.

- 
- CTIA (the wireless industry association) has determined that there are already more wireless devices in the United States than people.
  - Analysts are competing to predict how many mobile devices will exist in the future. The GSMA (another wireless industry association) predicts that there will be 20 billion connected mobile devices by 2020, and Ericsson CEO Hans Vestberg predicts 50 billion. Meanwhile, Marthin De Beer, Senior Vice President of Cisco's Emerging Technologies Group, projects that count to be over a trillion by 2020.
  - Cisco predicts that while Internet traffic originated by PCs will continue to grow at 33 percent per year, traffic originated by non-PC devices will more than double each year by 2015.
  - Facebook accounts for over 25 percent of total Internet page views at this writing, and APIs drive both the Facebook products and its ecosystem.
  - Over 30 percent of Internet traffic during US prime-time hours comes from Netflix streaming, which is delivered and managed via APIs.

These statistics point not only to an explosion of overall Internet traffic, but also to a huge shift in the distribution of this traffic towards apps and devices. Looking at these accelerating trends, it's very easy to imagine that APIs will likely power most of your Internet traffic within a few years.

## Why We Wrote This Book

As authors, we are coming at this topic fresh from our experiences in the trenches. Daniel Jacobson led development of the NPR content management system and the API that draws from that system. The NPR API is now the centerpiece of NPR's digital distribution strategy, transforming NPR's ability to reach its audience on a wide range of platforms.

Today, Daniel leads the development of APIs at Netflix, whose API strategy is in the critical path of the Netflix streaming service. Netflix's ability to provide rich video experiences on hundreds of devices is powered by this service and has dramatically increased the rate at which new implementations can be built and delivered to new devices. Through this program, Netflix's user base has grown tremendously, resulting in API growth from under one billion requests per month to more than one billion requests per day, in one year.

Greg Brail writes based on his work as CTO of Apigee, where he has helped implement dozens of API programs and been exposed to many more. In this role he is also able to draw from the collective wisdom of the Apigee team, who has met hundreds of developers and also learned from hundreds of enterprise API programs.

We wrote this book to help people understand the potential of APIs. Additionally, we want you to go into creating an API with your eyes wide open. This book is not a

---

programming manual but a best practices manual. You need to understand both the opportunity and the tactical issues related to creating an API.

This book will also introduce business executives and technologists to the land of API opportunity. To be sure, the world of APIs involves lots of technology, but what often gets lost in the shuffle is the business impact of APIs. This book is about how to think about APIs from a business perspective and how APIs can have a positive impact on your business.

We also want to educate you on what you're getting yourself into when you decide to develop an API. What are the implications of offering an API, not just from a technology standpoint but also in terms of business strategy, legal and rights considerations, and relationships with partners?

What we are going to demonstrate is that APIs are having a profound impact on the world of business—and that the time to act is now.

Unlike many other discussions of APIs that exclusively look at the way that large Internet-based companies use APIs publicly, this book also emphasizes the private use of APIs, which we believe has an even greater impact than many of the more prolific public API programs you often read about.

As authors, we must keep one foot in the world of technology and one foot in the world of business. To that end, we hope to educate creative executives and technologists about how to put APIs to work in the context of their own businesses.

In this book, we'll talk about:

- The business opportunity for APIs
- Examples of companies using APIs to transform their business and in some cases their industries
- Business models being used for APIs
- What an API value chain looks like and how to enable the different pieces of that value chain
- Considerations for crafting your API strategy and responding to concerns and objections
- Issues around API design, especially how to make adoption easy for developers
- What to do about API security, including coverage of OAuth
- The legal implications of running an API business, including privacy and data rights
- Considerations for operating your API at scale
- How to think about metrics and measuring your API program
- Engaging developers and building community to drive adoption of your API

In summary, this book offers a roadmap for using APIs to transform your business.

---

## Who Is This Book For?

There are a range of books on the technical aspects of APIs, including books about REST, OAuth, XML, JSON, and others. This book is not intended to compete with those books. In fact, although it is virtually impossible to address APIs without delving into technical approaches, this book is not targeted at the technologists who build or directly consume APIs. Rather, this book is designed for the people who need to make the strategic decisions about whether an API is a good idea for their company.

Target audiences for this book include C-level executives, members of the business development teams, product managers, and technical evangelists. Of course, there will be plenty in this book for technologists as well, but at a higher level.

## What Is an API?

API stands for application programming interface. An API can provide a hook for colleagues, partners, or third-party developers to access data and services to build applications such as iPhone apps quickly. The Twitter and Facebook APIs are famous examples. There are APIs that are open to any developer, APIs that are open only to partners, and APIs that are used internally to help run the business better and facilitate collaboration between teams.

An API, then, is essentially a contract. Once such a contract is in place, developers are enticed to use the API because they know they can rely on it. The contract increases confidence, which increases use. The contract also makes the connection between provider and consumer much more efficient since the interfaces are documented, consistent, and predictable.

## How Is an API Different from a Website?

An API is quite different from a website. A website provides information on demand. A company puts content out in the world, and people consume it. Websites have no contracts or structures around the use of content. If content on the website changes, visitors who come next get the new content. Their browsers are not affected, and any change is transparent to the user. If you dramatically redesign the website, the only impact is on the user accustomed to seeing the content laid out in a particular way. Humans are great at visual pattern matching; we can quickly adjust to a new design and find what we need. That doesn't mean that users don't complain when their favorite site is redesigned, but they almost always adapt.

An API is quite different because it has a contract, and programs are built on top of that contract. Programs, unlike humans, are not flexible and almost always terrible at pattern matching. If you alter anything in the contract of the API, the ripple effect on the apps built on top of it is potentially quite large.



---

## Our Working Definition of an API

Technical definition: An API is a way for two computer applications to talk to each other over a network (predominantly the Internet) using a common language that they both understand.

APIs follow a specification, meaning:

- The API provider describes exactly what functionality the API will offer
- The API provider describes when the functionality will be available and when it might change in an incompatible way
- The API provider may outline additional technical constraints within the API, such as rate limits that control how many times a particular application or end user is allowed to use the API in a given hour, day, or month
- The API provider may outline additional legal or business constraints when using the API, such as branding limitations, types of use, and so on
- Developers agree to use the API as described, to use only the APIs that are described, and to follow the rules set out by the API provider

In addition, the API provider may offer other tools, such as:

- Mechanisms to access the API and understand its terms of use
- Documentation to aid in understanding the API
- Resources such as example programs and developer communities to support those using the API
- Operational information about the health of the API and how much use it is getting



Remember that the structure of the API is part of the contract. The contract is binding, and it cannot be changed casually.

You should treat an API like a software product, taking into account versioning, backward compatibility, and ramp-up time to accommodate any new functionality. There should be a balance between supporting your existing base while at the same time keeping up with necessary changes so that your API grows with your business and follows its planned evolution.

This does not mean that the API can never change. On the contrary, an API is an online product that can change almost constantly to meet the needs of the business, or to serve the current traffic load in the most efficient way. But these are changes to the implementation, not to the interface. When done right, the implementation of an API can change on a daily basis, or even more often, while the interface remains consistent.

---

## ...But APIs and Websites Have a Lot in Common

APIs, like websites, are expected to be available 24/7, 365 days a year. Developers, like website users, do not have much patience for “scheduled downtime” every Saturday morning. All of this can create a challenge for building an API on an existing enterprise technology infrastructure, using systems that may have been designed with an “end of day” cycle, after which they are shut down until the next day (such as banking systems).

Successful websites can, and are, updated continuously to change the design and tweak features. This is possible because websites are live entities out on the network that can be easily changed without changing the clients—there is no need to push a software update to the users.

APIs are not much different in this respect. Assuming your API remains backward compatible, an API program can introduce new features and change the implementation of existing features without “breaking” the clients. As long as you uphold the contract between your API and the developers who use it, the API can change on a “web schedule” rather than on an “enterprise IT schedule.” The result is a better, more responsive API program.

In fact, changes to both APIs and websites can be driven by analytics on behavior of the applications and end users. In both cases, a good design and product management team constantly checks the analytics to see what parts of the site or API are succeeding and which are failing. The result should feed into regular development sprints, which over time build a much more robust API or website.

## Who Uses an API?

We call the company or organization that offers an API the *API provider*. This book is largely aimed at API providers (or those who are thinking about offering an API).

We decided to call the people who use your API to create applications *developers*. It’s true that many types of people may be interested in your API, including business owners, marketing gurus, executives, and others, but the people who will eventually create the applications are developers. Developers are the primary audience for your API.

We decided to call the people who use the applications that developers create *end users*. They are the secondary audience for your API and often the audience driving many of your API decisions. Depending on the content made available via your API, you may have particular concerns to address, such as copyright, legal use, and so on, that relate to this secondary audience.

---

## Types of APIs

We see two types of APIs: private and public. No matter what you may hear in the media, private APIs are the more prevalent variety. You know about the Facebooks and Twitters of the world and their use of APIs. What you probably don't know is that those same companies are likely making much more extensive use of their own APIs to drive their websites, mobile apps, and other customer-facing products. In our experience, visible public APIs like these are just the tip of the iceberg. Like the large underwater mass of an iceberg, most APIs are private and imperceptible, internal to companies, used by staff and by partners with contractual agreements. This use of APIs is what is really driving the API revolution. Do not limit your thinking about the ways APIs can be used to public examples like the App Store. Partner and internal use of APIs is often more valuable.

Much of the discussion of APIs assumes that they must be open to the public to be of value. This is not the case. We believe that private APIs are having a transformational impact on most companies, in many cases much more so than public APIs.

The *New York Times* API started as a private API and is transforming their business. "The NYT API grew out of a need to make our own internal content management system more accessible so that we could get the most from our content," said Derek Willis, Newsroom Developer at the *Times*. "The API offered a way to give more people access to create more interesting pieces. We are the biggest users of our own API, and that's not by accident. The API helps our business in other ways: creating brand awareness and helping us attract talent. But fundamentally, it helps us do our own jobs better."

To further frame this discussion, let's clarify what we mean by public and private. Public means that the API is available to almost anyone with little or no contractual arrangement (beyond agreement to the terms of use) with the API provider. Private APIs are used in a variety of ways, whether to support internal API efforts or a partner's use of the API. API providers also offer private APIs to large customers with appropriate legal contracts. Private and public really refers to the formality of the business arrangement. It doesn't refer to the API content nor does it refer to the applications developed using the API.

Finally, public and private APIs are, in the end, still APIs. Often a company will start with a private API and eventually open some or all of it for public access, possibly with additional restrictions. Other times, a company will launch a public API, then realize how important it is for internal development and in the end it is private use, not public use, that provides the real business benefit.

AccuWeather, for example, is well known for providing weather data to the general public, which would lead most to believe that their APIs are public. But remember: the private/public distinction refers to the arrangement with partners, not to the availability

---

of content to end-users. AccuWeather’s API, like other private APIs, can be and is used to offer applications to the general public.

AccuWeather’s API is highly customized for partners; it’s a key differentiator. “We have over 300 variations of our API. This is a result of our company philosophy—custom for the customer, or for each company using the API,” said Chris Patti, director of technology at AccuWeather. “We respond on a dime to customer requests, and it’s a competitive advantage for us. We’ve won contracts by being able to respond to custom requests, like serving data vs. GPS coordinates. This is why customers work with us, because of our creativity and responsiveness.”

API providers often choose to offer different views of business assets internally and externally. Derek Willis said, “We might offer more than one version of an API to support multiple use cases or business models. We might have different API endpoints for different audiences. For example, the public article search may offer only truncated articles while the internal article search API might offer the full text.”

## Why Now?

APIs have reached their breakout moment for three reasons:

### *Process maturity*

APIs are not just about technology. As in many business problems, what we really have is a people problem. APIs offer a common pattern to help people to collaborate.

### *Self-service*

Why did open source succeed? Although the availability of source code is often the focus of discussions about the success of open source, the idea of self-service is much more important. Only a tiny percentage of developers wanted to read or modify source code. Instead, open source software displaced commercial software because developers did not have to ask anyone for permission to take the software and run with it. Publishers of APIs learned from open source. A successful API must be available on a self-service basis and be easy to use. Like open source projects, the best APIs have thriving online communities, either internal to the company or in the larger public developer community (or both). In the most successful developer communities, the most active members don’t work for the company that provides the API—rather, they help because the API is critical to what they do and they love helping others see its value.

### *Technological maturity*

Even though technologists have used APIs for decades, few people realize that the explosion of activity going on with Twitter, Netflix, and others online is based on APIs. The end result that people see is a lot of traffic, but it’s not web traffic. It’s API traffic. Companies like Google, Amazon, Twitter, Sears, Alcatel-Lucent, and thousands of others are using APIs to change their businesses.

---

In brief, tech blogger Robert Scoble summed up where we are now by defining three eras:

- Web 1994 was the “get me a domain and a page” era
- Web 2000 was the “make my pages interactive and put people on it” era
- Web 2010 is the “get rid of pages and glue APIs and people together” era

We believe that this profound shift will continue and that it’s important for you to know more about it. [Chapter 2](#) describes the impetus behind APIs as a business strategy.



# APIs as a Business Strategy

If you live in the world of technology, you probably don't need much convincing that APIs are an important trend with significant business impact. But if you are not immersed in the world of technology, it may not be as obvious why APIs matter to your business.

APIs are breaking out into more and more business arenas every day. The arguments we present in this chapter should help demonstrate to those outside the world of technology the importance of APIs. We also intend to offer a script for prime influencers that must convince others about the value of adopting an API strategy.

Today, we are seeing an explosion in consumption models. Why? Largely because of apps and mobile devices. We are rapidly moving from about a billion laptops with web browsers to as many as a trillion connected devices with apps by 2020, if we go by De Beer's estimate. Most companies are seeing their customers move quickly beyond browser-based web apps. If you want to continue to be successful—or even stay in business—you need to be where your customers are!



Figure 2-1. The explosion of consumption models

---

Additionally, the pace of change is faster than ever. Markets are changing so fast that you can't spend enough time to calculate market size, conduct focus groups, plan, develop, launch because by the time you do, the market niche may be gone or fundamentally changed.



Your customers are quickly moving from a browser-based model to a model of consumption that involves consuming your services through apps on mobile devices.

End users use a large number of different connected device types, social networks, and various forms of messaging to access the information and services they need. They often move from one way of using a company's services to another, and they expect their applications to keep up with them as they move. For example, it is not at all uncommon for someone to start watching a movie streamed by Netflix using a WiFi-enabled TV but finish it on a different device, such as their iPhone, while waiting at the doctor's office.

The same is true for reading a book. The bookmarks and comments that you store on your Amazon Kindle also show up when you read the same book using the Kindle iPad app, or the Kindle app on your computer. You can buy a book on the Amazon Android app and then read it on your computer. And if you start reading on one device, when you load the same book on a different device, Kindle can open the book on the page that you were on when reading on the first device.

What's probably behind all of these app experiences? Behind most of these great apps is a great API. APIs can be thought of as the "backend" of an app, enabling the app to reach into a company's data or services. APIs are key to enabling a rich app ecosystem that extends customer reach.

Although all of these experiences could be possible without APIs, the pervasiveness and the rate at which companies with strong APIs are progressing would not be possible. APIs make it relatively easy for companies to scale up dozens or hundreds of implementations in a relatively short period of time. Some of these scenarios were difficult to support at first, but they are getting much easier. Practices for successfully using APIs are slowly emerging, and technology infrastructure to support them is maturing. Market conditions have changed in ways that make APIs relevant to any business with assets that others would like to use. It is not just the largest companies in the world or the hottest startups that can benefit from APIs.

For example, Sears provided its massive product catalog, perhaps the deepest and most complete catalog in the world, for developers to place on their websites or in apps. In doing so, they've been able to increase distribution and sales.

The World Bank offers data for developers to use and create apps that can create further awareness of global economic development issues, providing new ways for people to



- [read Careless in Red \(Inspector Lynley, Book 15\)](#)
- [read online \*\*Supersymmetric Field Theories: Geometric Structures and Dualities\*\*](#)
- [Per sempre online](#)
- [click Death in a Scarlet Coat \(Lord Francis Powerscourt, Book 10\) here](#)
  
- <http://interactmg.com/ebooks/R-in-Action--Data-Analysis-and-Graphics-with-R--2nd-Edition-.pdf>
- <http://studystategically.com/freebooks/Supersymmetric-Field-Theories--Geometric-Structures-and-Dualities.pdf>
- <http://reseauplatoparis.com/library/Surrender-to-the-Devil--Scoundrels-of-St--James--Book-3-.pdf>
- <http://metromekanik.com/ebooks/Death-in-a-Scarlet-Coat--Lord-Francis-Powerscourt--Book-10-.pdf>